

## **B2 Walkthrough**

### ***Rus 1.3***

#### Objectives

1. Protect the railway train until it's fully loaded and leaves the station

At the start of the mission call a few light tank reinforcements and position all of them around the train, together with the originally available troops. Don't disperse your forces or stretch up your defences along the whole front line. Also, don't forget to put the infantry in trenches and the nearby buildings. If you do everything right, the Germans won't be able to break through to the train and destroy it. All you'll have to do is hold your sensible position: don't forget to send fresh troops (reinforcements) to plug the gaps after some of your units are killed.

### ***Rus 2.0***

#### Objectives

1. Protect coastal battery
2. Make sure the transport ship survives
3. Hold the road
4. Hold the pier
5. (Secret) Destroy enemy super-weapon
6. (Secret) Find armoured train

The main objective in this rather difficult mission is to set up a good defence. First of all send one of your tanks deployed in the south-west, to the north. There you'll find the armoured train and thus accomplish one of the secret objectives. The armoured train will come in very handy to repel the German attack. Next, all your actions should be aimed at holding the Germans advancing from the south-east, at all sides. You are defending the northern and western sections of the front line, your ally is responsible for the north-western section. Reinforce your defences all the time: put infantry in trenches, deploy AT cannons and AA guns, entrench your tanks. Don't forget to have some infantry in reserve behind the front line, to replace killed artillery crews. Also, there's a transport ship in the port; it's your responsibility to protect it too. Essentially, the only threat to it is enemy ground attack aircraft, so don't be shy to call fighters often. By the way, a bit to the north from the enemy key point there's an awesome weapon: a Karl mortar. If you destroy it, your life will be much easier and you'll accomplish yet another secret objective too. If you do everything right and manage to stop the German attack, the mission will be a triumph.

### ***Rus 3.3***

#### Objectives

1. Free the spy hold prisoner
2. Kill the German general
3. Destroy the German factory
4. (Secret) Find the lost commando group
5. (Secret) Capture tank

First of all select your commandos and switch them to Camouflage mode. You should move around very carefully in this mission: there are lots of enemy patrols all over the place. Use camouflage and try to avoid direct clashes with the opposition. Move east until you find the enemy AA artillery position, and destroy it. This will allow you to call paratrooper reinforcements safely.

Again switch your soldiers to camouflage mode and move west (to the objective's arrow). Destroy the guards. Now move north-east, to the second building. Kill the General and his staff and then immediately - otherwise

you'll risk heavy losses from the alerted enemy troops - move west to the frozen lake, and then proceed across it to the north. There you'll find the lost commando group who are under enemy fire. Save them, and get another squad of highly trained paratroopers. Then move on north (don't forget about camouflage) until you find the Ferdinand tank with the Germans taking a rest around it. Kill them all and capture the tank. Now you are ready for the next objective. Proceed to the east and destroy the depot there, using the heavy tank for support. Mission accomplished.

## **US 1.3**

### Objectives

1. Destroy the first Japanese defence line
2. Destroy Japanese medium tanks
3. Destroy the fuel depot
4. Find the grounded pilot

It's better to attack the Japanese defences located near your starting point from several directions simultaneously. Use the infantry landed at the coast to suppress Japanese AT guns, and at the same time attack the opposition from your starting point. The main thing is to keep your tanks safe: they will make the rest of the mission much easier. After you clear the area and capture the key building, locate the allied pilot grounded at the beginning of the mission (he can be found close by). Then leave the tanks and call one or two more infantry reinforcements. Send them east along the coast for the next objective. Better switch them to attack formation, so they wouldn't lie down under enemy fire but run straight to the enemy tanks! Throw grenades at the enemy tanks and complete the second objective. Now you get the last objective - destroy the Japanese fuel depot. Gather your remaining infantry and tanks and move on to the north along the coast. On the coast you'll see the landing allied troops who are starting to attack the fuel depot. Don't waste time and help them. Destroy everything within the depot area, and the mission will be accomplished.

## **US 2.0**

### Objectives

1. Capture enemy headquarters
2. Destroy enemy artillery
3. Capture enemy headquarters
4. Capture port

First of all take your light tanks and send them south to the nearest bridge. Destroy the Japanese stronghold and return back to base, otherwise you may suffer heavy losses from long-range enemy artillery. Then use your self-propelled howitzers to soften up enemy defences near the first objective. Move the howitzers around all the time, or they'll be hit by enemy artillery. After the artillery preparation you should have enough forces to strike the Japanese. Quickly cross the bridge and move on to the Japanese key building. Capture it and set up defences: the Japanese will try to take it back.

Then suppress enemy long-range artillery deployed on the field to the north of your newly acquired key point. Use your bombers. Beware enemy AA artillery; also, there's a high probability of tropical torrential rain.

After you deal with the second objective it will be a good time to capture the northern port. Enemy defences are rather weak there, especially taking into account the might of Allied infantry, so you shouldn't have any serious problems.

Now you are ready to push the Japanese out of the area completely. You'll have to send your main strike force "head on" against the enemy from the captured southern key point. Note that you can send your infantry behind the enemy lines. If you move to the south from the captured port you can lead your troops across the mountains to the heart of the enemy defences.

## **US 4.3**

### Objectives

1. Destroy enemy coastal batteries
2. Capture the village
3. Help the allies to capture the second village

First of all reconnoitre the area using the recon plane made available to you. Locate position of Japanese howitzers (between the two villages on the hill) and two positions of coastal guns at the coast (two guns in front of each village). Boldly suppress the coastal guns with bombers. However, the howitzers will need a bit more work. There are heavy AA guns positioned around them, so before sending bombers send recon plane there to distract the AAA fire. If you accomplish the first objective, your own and allied troops will land on the coast. Using bombers' support we easily capture the closest village and then go to help the allies capture the second one. Mission accomplished.

## **Ger 1.4**

### Objectives

1. Capture the railway station before the ally does so

In this mission you'll have to compete with your ally for the prize - the railway station. As soon as you get this objective call tank reinforcements. Select all your tanks and send them to the station. Mind only enemy tanks and AT cannons: the infantry will not get out of the trenches and cannot seriously harm you even if you stop. When you reach the station concentrate your fire on the medium French tank Somua S-35 positioned exactly at the centre of the station. When you deal with it, consider the mission accomplished: the only thing left is to kill the remaining enemy infantry.

## **Ger 2.0**

### Objectives

1. Attack British defence perimeter
2. Capture the western fort
3. Destroy attacking British vehicles
4. Capture the north-western village
5. Clear Tobruk
6. (Secret) Find howitzers

First of all call fighters to ground the enemy recon plane, otherwise you risk losing a lot of troops by enemy artillery. A short distance to the north from your base there's the first defence line of the British. Take all available troops and attack it. Behind the enemy trenches mobile howitzers are deployed; these must be destroyed as quickly as possible, or you'll suffer heavy losses. After you capture the defence line move on to the west, though not to the next objective yet but a bit further to the south. Capture the village held by the Brits there: it will serve as bridgehead to call reinforcements closer to the battlefield. After that go for the second objective - capture the western fort. To make it easier, use bombers: this will help to minimise the losses. After you capture the fort help the allied troops repel the enemy counterattack. At the same time send a few infantry squads north along the western edge of the mp. On a hill there you'll find long-range howitzers (this completes the secret objective). After you repel the British counterattack move on to the north-west to capture the village near Tobruk. Don't forget to use your aircraft before attacking fortified British positions. Having captured the village get ready for the final assault on Tobruk. Fire at the town from your long-range

artillery, attack it with bombers. After a heavy artillery preparation attack with your main forces. The mission will be accomplished when all British troops are destroyed.

## **Ger 3.2**

### Objectives

1. Escort truck convoy
2. Repair and defend

You start in the north-west; your main objective is to escort the convoy to the allied position at the south-east. Note that you may lose no more than two trucks during the whole mission. Don't even try to lead the troops across the nearest bridge - it will be totally useless even though your ally will try to break through there. Call more tanks and divide them in two groups. Send one group to the south, with the trucks moving behind them. Then send the second group of tanks. On the way you'll face weak resistance. When you reach the southern bridge call another tank reinforcement and also send it to the south. Now join both tank groups together and cross the bridge. Then send the trucks. As soon as you are on the other side, move on to the north along the shore. The road to the northern bridge is practically safe but near the bridge you'll face some opposition. Cross the bridge (there will be enemy infantry immediately across it) and quickly proceed to the allied position. Better send the trucks ahead: there will be no enemy troops on the road. When you reach the ally prepare for defence: repair all damaged tanks. Repel the Russian attack; and the mission will be accomplished.

## **Ger 4.4**

### Objectives

1. Capture town
2. (Secret) Capture secret headquarters

First of all you might want to call mobile artillery and move it a short distance forward from your base. There's an old castle to the north-west, with enemy long-range artillery positioned next to it. You must destroy it with your mobile artillery. Also, it might be a good idea to disperse your troops before opening fire, because the enemy will target your starting point with their artillery. After you deal with the enemy artillery you can start clearing the town. A bit to the north from your base there are allied rocket launchers supported by a few tanks. Better send your infantry in attacking formation after them, to reach them as quickly as possible and avoid enemy fire. Also, when freeing the town from enemy troops use your flame-throwing tanks (they've been made available to you from the beginning of the mission): it's an awesome weapon in capable hands. Plus, when you move on to the north-east to your objective, you can capture the northern castle with the enemy headquarters located in it. The mission is accomplished as soon as you free the town.